



City Manager's Report
May 22, 2023

Economic Projects

River Front - Powerplants	No new updates
Broadband Initiative	No new updates
CDBG	No new updates
Ogren Dump Solar Project	No new updates
Events and Marketing	Thursdays on Sweden Street begins June 1. Theme: "Summer Safety Shindig", live entertainment by the "River Road Country Band" and Northern Maine Brewing Company will be your hosts in the outdoor café.
Landbank	No new updates
Chapter 13 Rewrite	No new updates
Federal American Rescue Plan Act	No new updates
Blight Cleanup	No new updates
Birdseye Cleanup	No new updates
Caribou Development Committee	This is an agenda item on tonight's meeting
River Front - Master Plan	NBRC Application is on tonight's agenda
Façade Improvement Program	No new updates
Aldrich ATV/Snowmobile Storage	No new updates
Caribou Economic Growth Council	No new updates
Business Outreach	The city manager is currently taking a Business Retention and Expansion course online

Other Administrative Projects

Tax Acquired Property Policy	No new updates
Nylander	Appointments to the Board of Trustees is on tonight's agenda
Fire Structural Work	No new updates
Fire Station Renovations	No new updates
Police Station	No new updates
River Road	No new updates
Investment Policy	no new updates
Trailer Park Closure	No new updates
Cable Franchise Renewal	No new updates
Airport	Apron project is on tonight's agenda
Personnel Policy	No new updates
New LED Street lights	No new updates
Comp Plan Update	Next work session will be on Thursday May 25 at the Wellness Center
COVID-19 Status	No new updates
15 Prospect Street	No new updates
Water Street Fire	Many calls have been received about this
Age-Friendly Efforts	No new updates
Personnel Changes	Everyone is invited to an open house for Ken Murchison on Thursday May 25 from 2 - 4 pm
Other Updates	The City is waiting for the announcement on May 26 of the projects awarded Brownfields Grant funding for 2023.
Administrative Approvals	Caribou Country Club liquor license
DOT Village Partnership	No new updates